Abosh Upadhyaya

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Seattle, WA

March 2021

March 2021

January – March 2021

Sammamish, WA

September 2020 – June 2023

Education

University of Washington

B.S. Computer Science – cumulative 3.96/4.00, in-major 4.00/4.00

Skills

Languages: Java, Python, C, C++, JavaScript, TypeScript, SQL Full Stack: Node.js, HTML, CSS, LESS, REST APIs, React, NumPy, Spark Java DevOps: Git, Maven, Gradle, Linux, JUnit, Bash/zsh School/Personal: data structures/parallelism, machine learning, x86 assembly, event-driven/functional programming

Projects

The Traveling Husky - github.com/yayabosh/the-traveling-husky $oldsymbol{O}$

- Developed an app written in **Java** that generates the shortest possible route between a set of destinations given by a user. Users can choose from a list of destinations around the University of Washington or any points on Earth.
- Implemented 4 self-created graph traversal algorithms along with 2 existing algorithms related to the traveling salesman problem, displaying comparisons between each algorithm's runtime and accuracy.
- Reduced 30% of CPU usage by using self-built algorithms without libraries and minimizing heap memory consumption.

When Will It _____? - github.com/yayabosh/when-will-it 🖓

- Designed a web app written in **JavaScript** that predicts the specific time period when a given weather will occur in any U.S. location. Information about the time period, including detailed forecasts, is provided.
- Utilized **Node.js** to fetch data from weather APIs and geocode U.S. locations.
- Optimized performance by using asynchronous API fetching and reducing wait times on the client side.

One Hundred Percent - github.com/yayabosh/one-hundred-percent $oldsymbol{O}$

- Web app written in **JavaScript**, **HTML**, and **CSS** (via **LESS**) that calculates the grade needed on an assessment to achieve a certain grade in a class; also calculates changes to an overall grade following one or more assessments, weighted category changes, point additions, extra credit, and more.
- Coded each grade-calculating function without the use of any libraries to optimize runtime and space.
- Collaborated with a team of 3 others, employing software development strategies like **pairwise programming**, **unit testing**, and **code reviews**.

EXPERIENCE

Advanced Computer Science Instructor Juni Learning July 2021 – Present

- Teach advanced computer science lesson plans ranging from basic data structures to applied programming over Zoom for students ages 8-18 while adapting to student needs and interests.
- Provide updates on student progress and constructive feedback based on learning assessments.
- Maintain thorough records for each student, covering multiple courses and skill level progression.

Math and Computer Science Tutor Self Employed

- Self Employed June 2020 July 2021
 Spent 5–10 hours per week helping high school students with various math and computer science subjects including algebra, calculus, understanding data structures, and object-oriented programming.
- Designed and implemented individualized study plans for three high school students, helping raise their grades in math and computer science courses to A's. Worked with students to create actionable and accommodating goals.
- Provided "ease-in" preparatory courses for the upcoming school year in AP Calculus and AP Computer Science.

Extra-Curricular Activities

Mountains to Sound Greenway Trust: Volunteer at tree nurseries to nurture tree saplings that will be planted across Washington state. Aiding in invasive species removal, litter clean-up, and sapling planting. Algorithmic Trading Club, Association for Computing Machinery, Quiz Bowl: Club member at the University

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