Danyl Stephan Kok

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students.washington.edu/danylsk/visual-autobiography-0/site

EDUCATION —

Intended Bachelor of Arts in Interactive Media Design UWB **Dean's List**

Expected June 2024 Au20, Wi21, Sp21, Au21

PROJECTS -

"Augment-Eat" AR 3D Food Visualization App

Jun - Aug 2019

Documentation: [https://students.washington.edu/danvlsk/reference/augment-eat.pdf]

- **Primary ideator** for user/client needs
- Co-developed the app's 3D tracking mechanics with Unity
- Co-designed the app's user interface
- **Designed** the informational **website** for the app using Wix [https://iicsdanylstephan.wixsite.com/augment-eat]

Canvas Messaging Platform Revamp (B IMD 250 Project)

Mar - Jun 2021

- Designed prototype interfaces with Adobe XD
 [https://students.washington.edu/danylsk/visual-autobiography-0/site/uidesign.html]
- Team leader for a team of four:
 - Checks in on team members to keep up with deliverables and presentation
 - Led all ideation and development sessions
- Primary contributor to **design and structure** of final presentation

Interactive Portfolio Website

Jan 2021 - present

[https://students.washington.edu/danylsk/visual-autobiography-0/site]

- Designed a mock operating system aesthetic
 - o Coded from scratch using HTML, CSS, and JS, and Bootstrap
 - Conscious of cognition, appeal to the eyes, ease of navigation

Choice-Based Story (B IMD 236 Project)

Sep - Dec 2021

[https://students.washington.edu/danylsk/reference/shortstory.html] [https://students.washington.edu/danylsk/reference/longstory.html]

- Manages project and work division for the team as team leader
- Primary story writer
- Coded branches and transferred story tree onto Twine

EXTRA-CURRICULAR INVOLVEMENT —

President of the Music Band Co-Curricular Subject in High School

Graphic Designer for Bothell Beats Music Production Club

Bassist in a 6-member high school band called Syncop Sunday

Nov 2018 - Nov 2019 Oct 2021 - present Jul 2017 - Nov 2019

SKILLS -

Programming Languages: HTML, CSS, JS, Java, R

Design Tools: Paint Tool SAI, Ibis Paint X, Photopea, Vectr, PicsArt, Visual Studio Code, RStudio + RMarkdown, Tableau, Blender, Unity

Additional Knowledge: Color Theory, Cognitive Science. Social Psychology, I/O Psychology, Linguistics, Teamwork / Team Management, Project Management, Leadership, Verbal and Written Communication, Project Management, Problem-solving, Attention to Detail