





# DEMYSTIFYING THE MIND: PREDICTION IN POKEMON

# WHY LEARN HOW TO PREDICT?

-  **TO GAIN A LEG UP ON YOUR FOE**
-  **A DEEPER UNDERSTANDING OF THE META GAME**
-  **KNOWING ALL YOUR OPTIONS IN BATTLE**
-  **TO BETTER UNDERSTAND MIND GAMES  
SO YOU CAN USE THEM YOURSELF**



# SO WHAT ARE MY OPTIONS?




# MOVE



Ariados Lv. 100	
DEX NO.	168 Ariados
OT	E-Lo
HP	344 / 344
ATTACK	306
DEFENSE	176
SP. ATK	140
SP. DEF	156
SPEED	116
NATURE	Adamant
ABILITY	Insomnia
ITEM	Focus Sash
	
<b>BUG POISON</b>	
<b>MOVES LEARNED</b>	
X-Scissor	
Sucker Punch	
Poison Jab	
Sticky Web	

Diancie Lv. 100	
DEX NO.	719 Diancie
OT	OCT2014
HP	303 / 303
ATTACK	236
DEFENSE	330
SP. ATK	236
SP. DEF	336
SPEED	187
NATURE	Hasty
ABILITY	Clear Body
ITEM	Diancite
	
<b>ROCK FAIRY</b>	
<b>MOVES LEARNED</b>	
Diamond Storm	
Moonblast	
Heal Bell	
Protect	

Gengar Lv. 100	
DEX NO.	094 Gengar
OT	Chaz
HP	303 / 303
ATTACK	236
DEFENSE	330
SP. ATK	236
SP. DEF	336
SPEED	187
NATURE	Hasty
ABILITY	Levitate
ITEM	Black Sludge
	
<b>GHOST PSYCHIC</b>	
<b>MOVES LEARNED</b>	
Diamond Storm	
Hauntings	
Taunt	
Will-o'-Wisp	
Sludge Wave	

# SWITCH

Metagross Lv. 100	
DEX NO.	376 Metagross
OT	Chaz
HP	303 / 303
ATTACK	236
DEFENSE	330
SP. ATK	236
SP. DEF	336
SPEED	187
NATURE	Hasty
ABILITY	Clear Body
ITEM	Life Orb
	
<b>STEEL PSYCHIC</b>	
<b>MOVES LEARNED</b>	
Bullet Punch	
Zen Headbutt	
Earthquake	
Ice Punch	

Luchador Lv. 100	
DEX NO.	534 Conkeldurr
OT	Chaz
HP	413 / 413
ATTACK	416
DEFENSE	226
SP. ATK	119
SP. DEF	168
SPEED	126
NATURE	Adamant
ABILITY	Guts
ITEM	Assault Vest
	
<b>FIGHTING</b>	
<b>MOVES LEARNED</b>	
Drain Punch	
Ice Punch	
Poison Jab	
Knock Off	



**SO WHAT ARE MY OPTIONS?**

**ATTACK**

**SWITCH**

**BUFF**

**DE-BUFF**

# INTRODUCING THE YOMI MAXTRIX

YOMI LAYER 3/COUNTERS Y2

YOMI LAYER 2/COUNTERS Y1

YOMI LAYER 1/COUNTERS DA

YOMI LAYER 0/DEFAULT ACTION



**ADVANTAGE**

**Y1**

**DISADVANTAGE**

**ATTACK**

**DA**

**DE-BUFF**

**BUFF**

**Y1**

**SWITCH**

**ATTACK**

**Y2**

**ATTACK**

**DE-BUFF**

**Y3**

**BUFF**



**ROTOM-H**

**YL**

**SCOLIPEDA**

**OVERHEAT**

**DA**

**PROTECT**

**SUNNY DAY**

**Y1**

**SWITCH**

**THUNDERBOLT**

**Y2**

**MEGAHORN  
BATON PASS**

**WIL-O-WISP**

**Y3**

**SWORDS DANCE**





Erkenhelm is issuing a c



# STRENGTHEN YOUR "YOMIMON" TOOL BOX

**OF COURSE THE TYPE CHART!**

**POKEMON ROLES (SWEEPER, TANK, CLERIC)**

**COMMON EV SPREADS**

**BASE SPEEDS, SPEED RANGES**

**POKEMON WITH MEGA EVOLUTIONS**

**POKEMON MOVE POOLS**

**POKEMON HELD ITEMS**



# **NOW ITS YOUR TURN!**

**I'LL NEED TWO VOLUNTEERS TO BE TEAM CAPTAINS**

**NOW, SPLIT INTO TWO TEAMS**

**CHOOSE A MEMBER OF YOUR TEAM TO BE YOUR BATTLE LEAD**

**TOGETHER USE THE YOMI FRAME WORK TO DECIDE YOUR  
ACTIONS IN BATTLE.**

**AFTER EACH TURN TALK BRIEFLY AS TO HOW YOU  
ULTIMATELY CAME TO YOUR DECISION.**