Arpita
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Human Centered Design and Engineering
University of Washington, Seattle
Reasons to love Seattle
Expressions drawn in sketching class by Gary Faigan

Who put a dent in my car?!

He’ll never know.

Oh, silly kids!

I want a car!

What?!

Get back to work!

Office drama!
Forgive.
Sketches of some of my favorite characters

I drew them as a hobby and no intent for commercial use
Me and my elder sister

Anna and Elsa from Frozen

‘cuz care never quits!
“It was all started by a mouse.”

– Walt Disney
Tribute to 23 years of The Lion King
Minions
Wolverine (X-Men)
A happy place: fan art of Umbreon, a Pokémon
3D printed and painted Bulbasaur, Pokémon
My friend’s cat – Toby - on a tissue paper.
Game feel project: The goal of this project was to assign metaphors to make the game character’s behavior different in different modes.

My metaphor was a werewolf.

Day mode: joyful and jumps high, yelling (yippee!)

Night mode: the character was slow, heavy, and difficult to control. (Link)
Farm Patrol (Team final project) a two player game with basic 3D objects.

The goal was for both players to strategize to catch running chickens (yellow spheres):

- Farmer (player 1) could catch chickens with a basket.
- Corgi (player 2) could use controls to chase the chickens away or sneak up and bark to freeze the chicken.

We emulated the characters’ behavior using physics functions in Unity. (Link)